



HSPPS Support Make-Believe Play

Subpart C - Education and Child Development Program Services

1302.30 Purpose

All programs must provide high-quality early education and child development services, including for children with disabilities, that promote children's cognitive, social, and emotional growth for later success in school....



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Subpart C - Education and Child Development Program Services

1302.31 (c) Learning environment.

A program must ensure teachers implement well-organized learning environments with developmentally appropriate schedules, lesson plans, and indoor and outdoor learning experiences that provide adequate opportunities for choice, play, exploration, and experimentation among a variety of learning, sensory, and motor experiences...





Building Background Knowledge

Books

Videos

Guest
Speakers

Field Trips
(real or virtual)

- The deeper children's background knowledge, the more engaged they will be in play
- Start by finding out what children already know



Brainstorm Theme

- Brainstorm *with* children to determine the “what, who, and how”
 - What scenarios can children act out in the dramatic play area?
 - Who will children pretend to be in the dramatic play area—what roles can they play?
 - How will children pretend in the scenario—what kind of language will they use and what are the “rules” of the different roles?





Build Props and Create Make-Believe Play Areas

- Props help children stay in their roles and encourage role-specific language
- Props can also encourage children to engage in different types of play scenarios





High-Level Make-Believe Play

Once you've selected an engaging play theme, provided children with rich background knowledge, brainstormed theme scenarios and roles with children, and made props, you are ready to support high-level make-believe play!

